Complete the quiz analysis application project describe in this week's activites. Upload your zipped folder here

Create a standard webpage, containing a form with a single button.

When the button is pressed, prompt the user to enter a test score between 0 and 100 =or= to enter 999 in order to end the program. (Hint: review the window.prompt() method)

When the user enters 999, the prompt should no longer re-appear

If the user enters a non-numerical value, the prompt should re-appear, with an updated message indicating that there was an error in the input

If the user enters a value less than zero or more than 100, the prompt should re-appear, with an updated message indicating the error in the input

If the user enters a value between zero and 100:

update variables to store the most recently entered value, the new total, the new average, a new best score (if applicable) and a new worst score (if applicable)

The prompt should re-appear to allow users to enter a new value

When the loop is complete, the last entered score, the total of scores, the average score, the best score and the worst score should all display on the page

You may choose whether you wish to use an array to store each test score, or not. Note that you are not required to print every test score on the page as the book application does.

As usual, implement good code documentation, separate .js files, functions and parameters in order to make your code as robust and reusable as possible.

Error check your HTML & JavaScript code, then save the files inside of a folder named YourLastName-week04

Compress the folder and upload using the link below.